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Numerical Algorithms: Methods for Computer Vision, Machine Learning, and Graphics presents a new approach to numerical analysis for modern computer scientists. Using examples from a broad base of computational tasks, including data processing, computational photography, and animation, the textbook introduces numerical modeling and algorithmic design

This work addresses the increasingly important role of numerical methods in science and engineering. It combines traditional and well-developed topics with other material such as interval arithmetic, elementary functions, operator series, convergence acceleration, and continued fractions.

These proceedings collect lectures given at ENUMATH 2005, the 6th European Conference on Numerical Mathematics and Advanced Applications held in Santiago de Compostela, Spain in July, 2005. Topics include applications such as fluid dynamics, electromagnetism, structural mechanics, interface problems, waves, finance, heat transfer, unbounded domains, numerical linear algebra, convection-diffusion, as well as methodologies such as a posteriori error estimates, discontinuous Galerkin methods, multiscale methods, optimization, and more.

The book serves as a first introduction to computer programming of scientific applications, using the high-level Python language. The exposition is example and problem-oriented, where the applications are taken from mathematics, numerical calculus, statistics, physics, biology and finance. The book teaches "Matlab-style" and procedural programming as well as object-oriented programming. High school mathematics is a required background and it is advantageous to study classical and numerical one-variable calculus in parallel with reading this book. Besides learning how to program computers, the reader will also learn how to solve mathematical problems, arising in various branches of science and engineering, with the aid of numerical methods and programming. By blending programming, mathematics and scientific applications, the book lays a solid foundation for practicing computational science. From the reviews: Langtangen "... does an excellent job of introducing programming as a set of skills in problem solving. He guides the reader into thinking properly about producing program logic and data structures for modeling real-world problems using objects and functions and embracing the object-oriented paradigm. ... Summing Up: Highly recommended. F. H. Wild III, Choice, Vol. 47 (8), April 2010 Those of us who have learned scientific programming in Python 'on the streets' could be a little jealous of students who have the opportunity to take a course out of Langtangen's Primer." John D. Cook, The Mathematical Association of America, September 2011 This book goes through Python in particular, and programming in general, via tasks that scientists will likely perform. It contains valuable information for students new to scientific computing and would be the perfect bridge between an introduction to programming and an advanced course on numerical methods or computational science. Alex Small, IEEE, CISE Vol. 14 (2), March /April 2012 "This fourth edition is a wonderful, inclusive textbook that covers pretty much everything one needs to know to go from zero to fairly sophisticated scientific programming in Python..." Joan Horvath, Computing Reviews, March 2015

Ward Cheney and David Kincaid have developed Linear Algebra: Theory and Applications, Second Edition, a multi-faceted introductory textbook, which was motivated by their desire for a single text that meets the various requirements for differing courses within linear algebra. For theoretically-oriented students, the text guides them as they devise proofs and deal with abstractions by focusing on a comprehensive blend between theory and applications. For application-oriented science and engineering students, it contains numerous exercises that help them focus on understanding and learning not only vector spaces, matrices, and linear transformations, but uses of software tools available for use in applied linear algebra. Using a flexible design, it is an ideal textbook for instructors who wish to make their own choice regarding what material to emphasize, and to accentuate those choices with homework assignments from a large variety of exercises, both in the text and online.

Computational methods to approximate the solution of differential equations play a crucial role in science, engineering, mathematics, and technology. The key processes that govern the physical world—wave propagation, thermodynamics, fluid flow, solid deformation, electricity and magnetism, quantum mechanics, general relativity, and many more—are described by differential equations. We depend on numerical methods for the ability to simulate, explore, predict, and control systems involving these processes. The finite element exterior calculus, or FEEC, is a powerful new theoretical approach to the design and understanding of numerical methods to solve partial differential equations (PDEs). The methods derived with FEEC preserve crucial geometric and topological structures underlying the equations and are among the most successful examples of structure-preserving methods in numerical PDEs. This volume aims to help numerical analysts master the fundamentals of FEEC, including the geometrical and functional analysis preliminaries, quickly and in one place. It is also accessible to mathematicians and students of mathematics from areas other than numerical analysis who are interested in understanding how techniques from geometry and topology play a role in numerical PDEs.

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